

## TCSL Referee Manual

All referees working TCSL matches are responsible for the information contained within this document.

### Match Day Procedures

Each team will provide a paper roster and player cards to the referees for player check-in. Written-in players on the roster may play. Players without a proper US Club-issued or Elite Clubs National League player pass **MAY NOT** play. Examples of player passes and roster are shown below. The paper rosters do not need to be mailed to the League. They are for referee use only. Suspended players will have a red line through the player's name.

<b>FC Crush Academy</b>		<b>Player</b>	
			
Last: <b>Smith</b>			
First: <b>Hailey</b>			
Team: <b>9303 FC Crush MMI</b>			
League:			
DOB: <b>1/1/2003</b>	Expires: <b>8/1/2011</b>	##0984-444444	

www.usclubsoccer.org



This pass is valid for any US Club Soccer team in this club at or above this age group, if accompanied by an official roster. A player signature is not required.

USSF National Association Member



*William C. Sage*  
Executive Director, William C. Sage

<b>TWIN CITIES SOCCER LEAGUES</b>		Fall 2017 - TCSL	Card Generated: 8/23/2017 9:11:26 AM
Phone-In: 954-758-0875		Event ID: 60619	PIN: 0118
Event ID: 60619		PIN: 0118	Report Game
Field: Ramalynn School #1	Date: 9/9/2017	Time: 12:15 PM	
Boys U9 Red / Group 2	Game #: 896		
Coach	Score	Coach	Score
Manager		Asst Coach	
		Manager	
No Roster Data Found		Player List	
ID	#	Name	DOB
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			
Home Goals		Final Score	
By #	Min.	By #	Min.
Away Goals		Final Score	
By #	Min.	By #	Min.
Home Official Sign		Away Official Sign	
By signing this report you agree all items reported are valid		By signing this report you agree all items reported are valid	
Referee	Grade	USSF ID Number	Instructions/Notes
Center			Written-in players may play. All players must have a player pass. This game report is for referee use only and does not need to be signed by coaches. Not sent or mailed in to the league after the game.
AR #1			
AR #2			
Fourth			
Cautionable Offense Codes		Sending-Off Offense Codes	
UB = Unsporting Behavior	FRD = Fails to respect required distance	SP = Serious foul play	S = Spits at opponent
DT = Dissent by words or action	L = Leaves the field without permission	VC = Violent conduct	ZCT = Receives 2nd caution
PE = Persistent infringement	E = Enters the field without permission	AL = Offensive, insulting, or abusive language	
DR = Deliberate report of injury		DOA = Denies opposing team of obvious goal-scoring opportunity	
		DGF = Denies obvious goal-scoring opportunity to an opponent	
Fall 2017 - TCSL		Additional notes on reverse: _____	
Phone-In: 954-758-0875			
Event ID: 60619			

Upon check-in, note player numbers on the roster if they are not indicated.

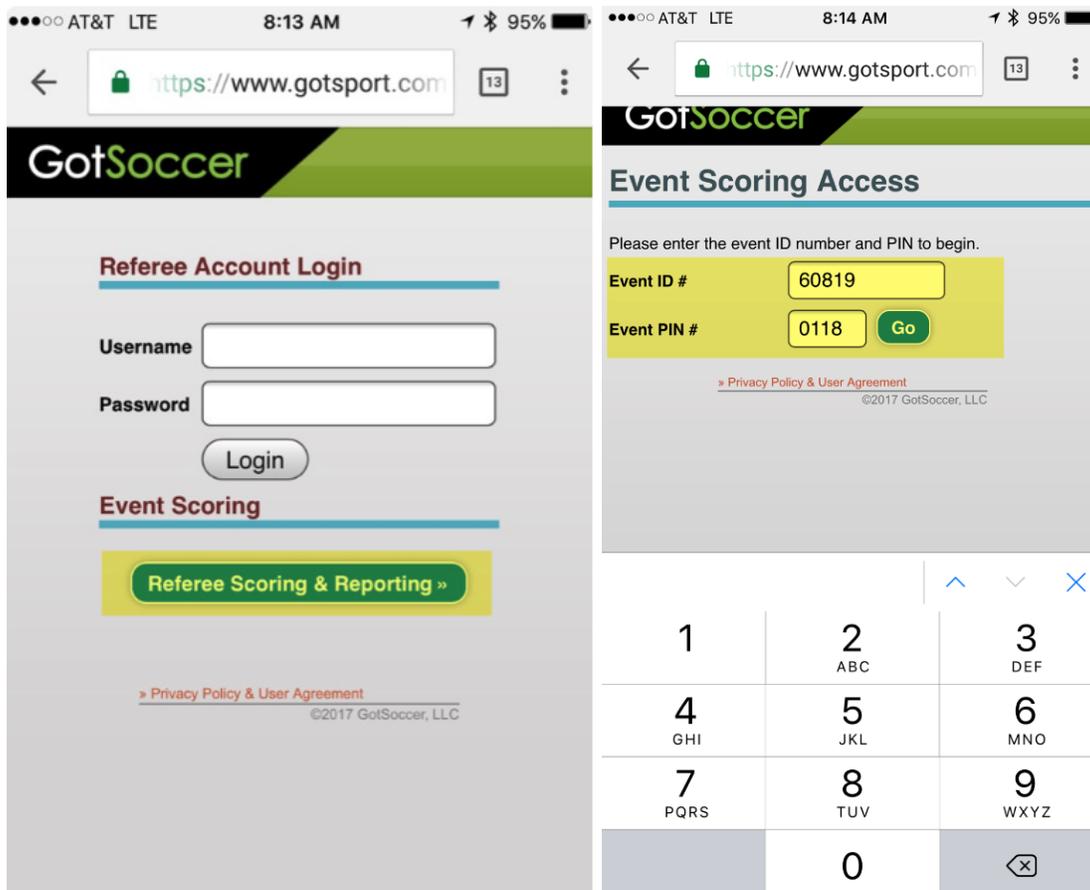
## Game Reporting

**IMPORTANT:** Referee logins are not required to complete match reports. All you need is the Event ID, PIN, and game number, which are all contained on the rosters.

- The center referee from the match is required to enter an online game report following the conclusion of the match. Note the instructions contained on the game report. The instructions here are meant to complete the game reporting on a mobile device, however, the same steps may be followed on a desktop or tablet device by navigating to this URL: [https://www.gotsport.com/asp/users/login\\_menu.asp](https://www.gotsport.com/asp/users/login_menu.asp). Click “Login” under “Referees & Assignors” and then enter the Event ID & Pin contained on the game report.

Instructions/Notes	
Write-in players may play. All players must have a player pass. This game report is for referee use only and does not need to be signed by coaches, filled out or mailed in to the League after the game.	
After the match (within 24 hours): Navigate to <a href="http://www.gotsport.com/m/referee/">www.gotsport.com/m/referee/</a> and click on “Referee Scoring & Reporting”. Enter Event ID (60819) and Pin (0118) and fill out match report.	
Ending-Off Offense Codes	
P = Serious foul play	S = Spits at opponent

- Navigate to the URL contained on the game report: [www.gotsport.com/m/referee/](http://www.gotsport.com/m/referee/). Click “Referee Scoring & Reporting” and then enter the Event ID # and Event PIN # from the game card.



The left screenshot shows the 'Referee Account Login' screen with fields for Username and Password, and a 'Login' button. Below it is the 'Event Scoring' section with a 'Referee Scoring & Reporting' button.

The right screenshot shows the 'Event Scoring Access' screen where the user enters Event ID # 60819 and Event PIN # 0118, then clicks 'Go'. Below the login screen is a numeric keypad with letters assigned to numbers 1-9.

3. Enter the game number from the roster received.

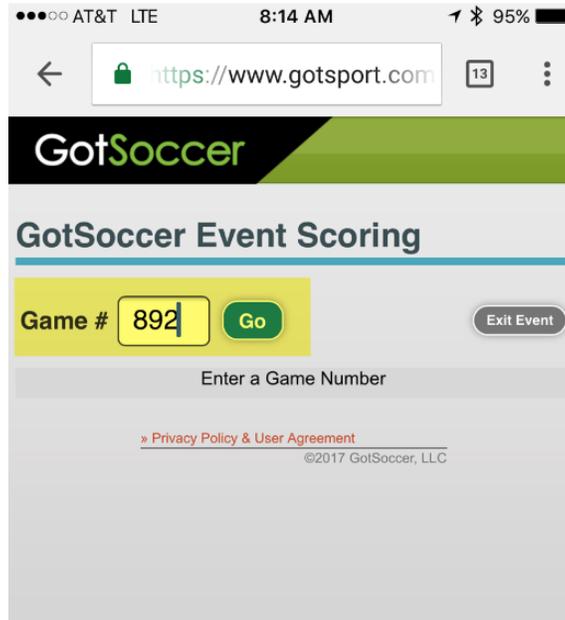


**Fall 2017 - TCSL**  
 Phone-In: 904-758-0875  
 Event ID: 60819 PIN: 0118

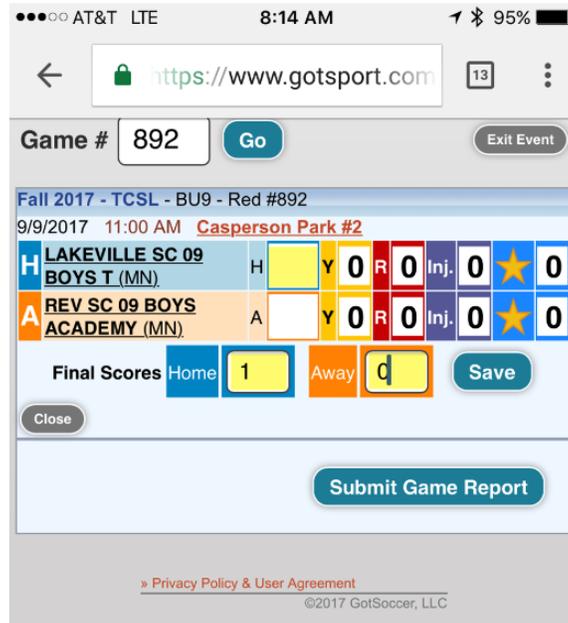
Card Generated: 8/23/2017 9:11:24 AM  
[Reprint Game](#)



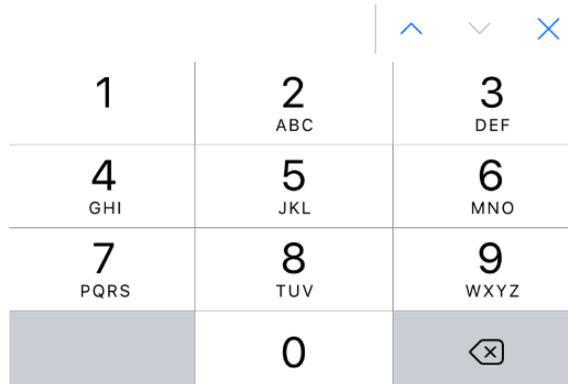
**Field:** Casperson Park #2 **Date:** 9/9/2017 **Time:** 11:00 AM  
**Boys U9 Red / Group 1** **Game #: 892**



4. Click in the box for either “H” or “A”. Enter the final score as shown below. Click “Save” and then “Submit Game Report”. This must be done before the rest of the game reporting is available.



The screenshot shows a mobile browser interface for reporting a game. At the top, the status bar shows AT&T LTE, 8:14 AM, and 95% battery. The address bar shows the URL https://www.gotsport.com. Below the address bar, there is a 'Game #' input field containing '892', a 'Go' button, and an 'Exit Event' button. The main content area displays game details: 'Fall 2017 - TCSL - BU9 - Red #892', '9/9/2017 11:00 AM Casperson Park #2'. The game is between 'LAKEVILLE SC 09 BOYS T (MN)' (Home) and 'REV SC 09 BOYS ACADEMY (MN)' (Away). The score is currently 0-0. There are buttons for 'Final Scores', 'Home' (with a '1' in a box), 'Away' (with a '0' in a box), and 'Save'. A 'Submit Game Report' button is at the bottom. A 'Close' button is also visible. At the very bottom, there is a link for 'Privacy Policy & User Agreement' and a copyright notice '©2017 GotSoccer, LLC'.



The keypad is a 3x3 grid of buttons. The top row contains buttons for '1', '2', and '3'. The middle row contains buttons for '4', '5', and '6'. The bottom row contains buttons for '7', '8', and '9'. Below the '7' button is the text 'PQRS'. Below the '8' button is the text 'TUV'. Below the '9' button is the text 'WXYZ'. The bottom row also includes a '0' button and a button with a back arrow and an 'x' icon. Above the keypad are three navigation icons: an upward arrow, a downward arrow, and a close 'x' icon.

5. On the next screen, additional info about the match will appear. Note: The only information required on this page is the first name and last name of you, the center referee. If the game was terminated for weather, note this as "Game Canceled" and enter any pertinent details. TCSL requests you also indicate information about player and spectator behavior. Please enter as many details as possible on this report.

<b>Update Supplemental Game Report #119855</b>			
<b>Created:</b> 8/23/2017 9:17:42 AM <b>Updated:</b> 8/23/2017 9:17:42 AM			
Game Canceled <input checked="" type="checkbox"/>		Game Abandoned/Terminated <input type="checkbox"/>	
Reason & Time (if game was abandoned)			
<input type="text"/>			
Referee's Incident Explanation			
<input type="text"/>			
Actual Game Date	9/9/2017	Actual Game Start Time	11:00 AM
		End:	12:00 PM
Half-Time Score		<input type="text"/> - <input type="text"/>	
<b>Officials Present</b>			
	<b>First</b>	<b>Last</b>	<b>Email</b>
Ctr	Matt	Tiano	Matt@matassigni
			952-250-4
AR1	<input type="text"/>	<input type="text"/>	<input type="text"/>
AR2	<input type="text"/>	<input type="text"/>	<input type="text"/>
4th	<input type="text"/>	<input type="text"/>	<input type="text"/>
Assignor/Assesor			
<input type="text"/>			
<b>Game Details</b>			
Other Injury Notes		Field Condition	
<input type="text"/>		<input type="text"/>	
<b>Check all that apply:</b>			
Home team at field on time <input checked="" type="checkbox"/>		Minutes late <input type="checkbox"/>	
Away team at field on time <input checked="" type="checkbox"/>		Minutes late <input type="checkbox"/>	
Home team player passes received and checked <input type="checkbox"/>			
Away team player passes received and checked <input type="checkbox"/>			
Approximate Spectators	<input type="text"/>		
Referee Conduct	<input type="text"/>		
Player Conduct	<input type="text"/>		
Spectator Conduct	<input type="text"/>		

6. You may now go back in and enter and yellow or red cards given in the match. Simply click on “0” within the corresponding Y (yellow) or R (red) and enter the details from there. If the player was listed on the roster, they will show up in the drop down as a choice to choose from. If they weren’t, you may write in the player’s details. Repeat this process for each card given during the match. It is especially important that if any red cards are given, that an explanation in this section is completed.

Please also note: any coach dismissals should be entered as a red card, even though, coaches and team personnel do not receive red cards.



The screenshot shows the GotSoccer Event Scoring interface on a mobile device. At the top, it displays the game number 892 and the event details: Fall 2017 - TCSL - BU9 - Red #892, dated 9/9/2017 at 11:00 AM at Casperson Park #2. The home team is LAKEVILLE SC 09 BOYS T (MN) and the away team is H. The score is 1-0, with 0 yellow cards, 0 red cards, 0 injuries, and 0 stars. Below the score, there is a section for 'Yellow Cards' with a table with columns for Time, Individual, Code, and Notes. Below the table, there is a form to add a card, including a dropdown for 'Individual' (set to 'Player'), a field for 'Individual Name', and a list of reasons for the card (C1-C7) with radio buttons. A large text area for 'Explanation/Notes' is provided, and an 'Add Card' button is at the bottom right.

7. Game reporting is now complete. Nothing further is required.

### Red Cards & Coach/Team Personnel Dismissals

If a red card or coach dismissal occurs in your match, referees are to retain that player/coach pass and cut it up when they get home. These do not need to be mailed to TCSL.